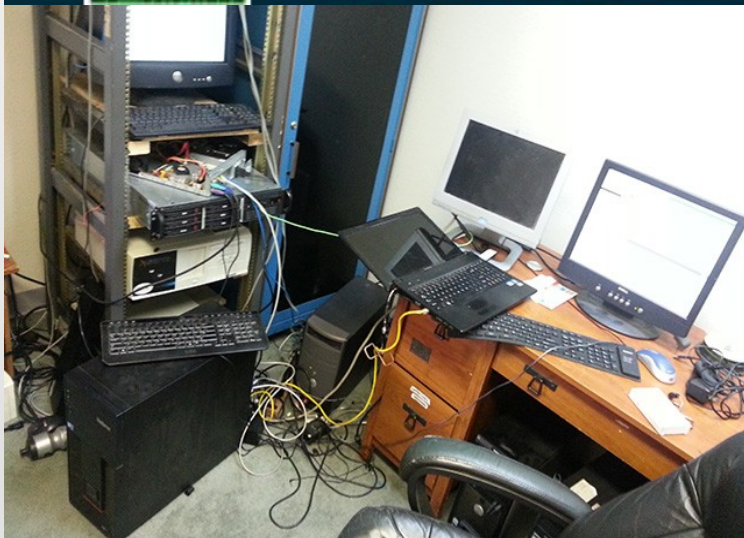


# NDN in Javascript

Ryan Bennett  
Colorado State University

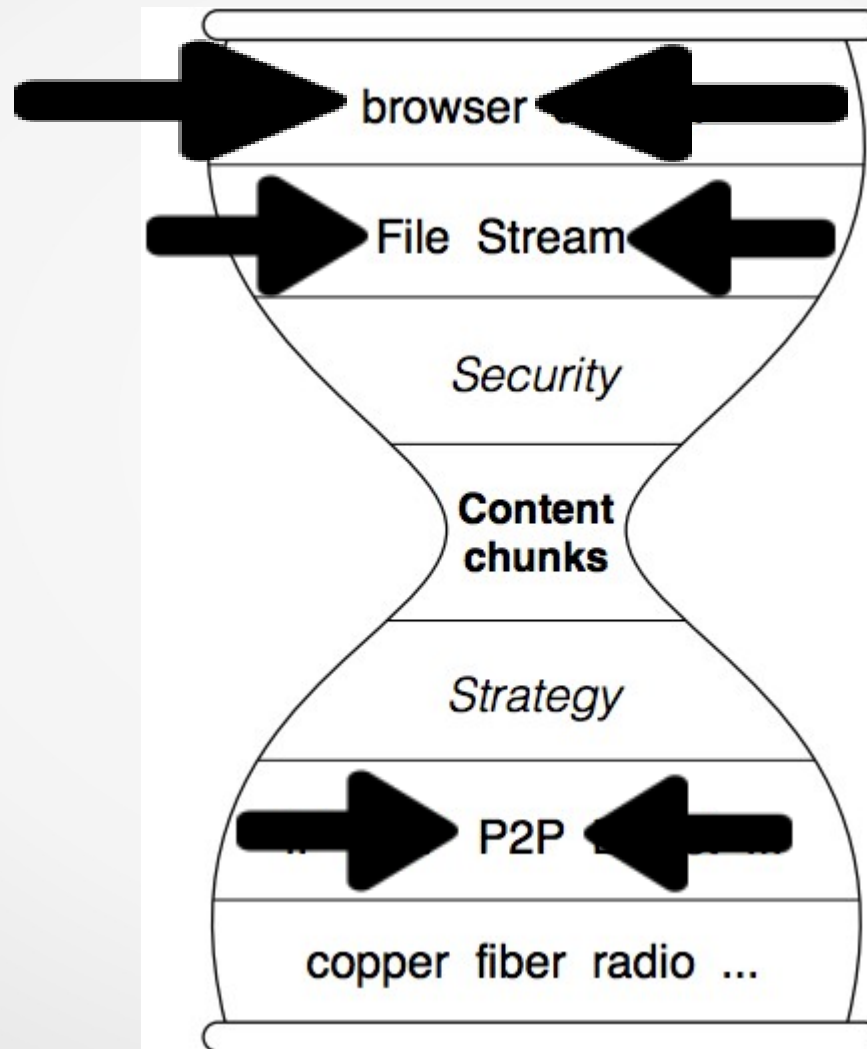
# A Bit of Background



# Why Javascript?

- A fertile ground for NDN adoption
  - Low deployment overhead in the browser
  - JavaScript is moving from front-end to full stack
    - Node.js – over 80,000 packages on npmjs.org
  - Browsers are becoming more featurefull
    - IndexedDB : Large, persistent storage
    - WebRTC : Peer to Peer data channels
    - Moving from Web-app front-ends to Browser based Apps

# A Note on Potential



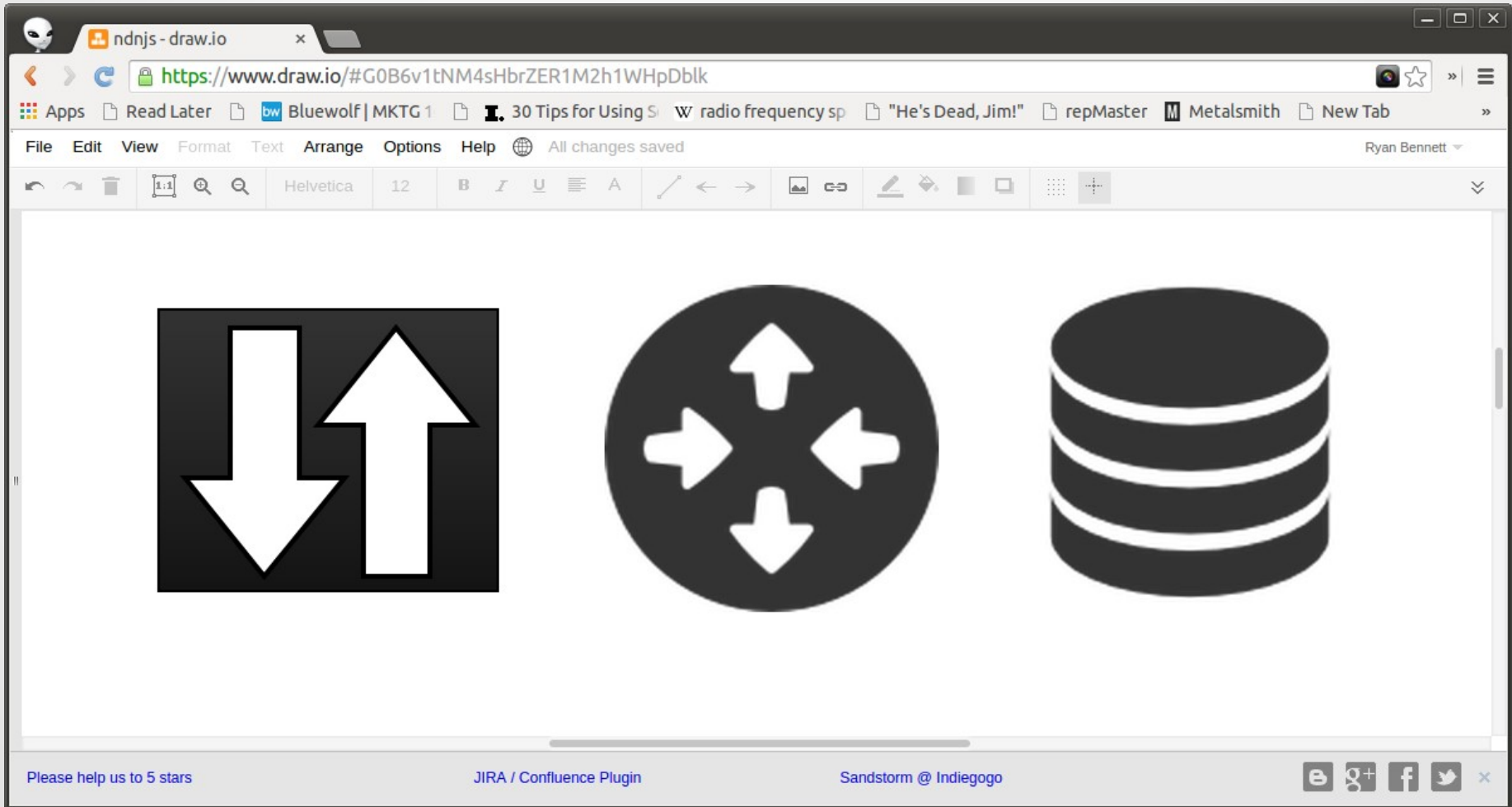
# NDN-js: Common Client in Javascript

- Provides the primitives for NDN in Node.js and browser
  - WebSocket, TCP transports
  - Data signing/verification
  - Tlv packets
  - Basic PIT and FIB functionality
- From a pure JavaScript App developer perspective:
  - Packet level = too complicated, too much boilerplate
  - Requires NFD, Repo to build functional apps

# The Dream

```
1 var Pony = require("ndn-in-a-box")
2
3   , myNameSpace = new Pony("com.example/")
4
5   , chat = myNameSpace.cd("chatRoom");
6
7
8 chat.join(3)
9   .setDataType("json")
10  .subscribe( /* function */ displayChatMessage) |
11  .steward();
12
13 var fileShare = chat.cd("sharedFiles").setDataType("file");
14
15 fileShare.listen(function(err, fileSuffix){
16   if(!err){
17     if (fileSuffix === "theFileIWant.zip"){
18       fileShare.fetch(fileSuffix, /*function*/ handleFileObject);
19     }
20   }
21 }
22 });
23
24
25
26
27
28
```

# NDN in a Box



# I/O: Simple enough for me to use

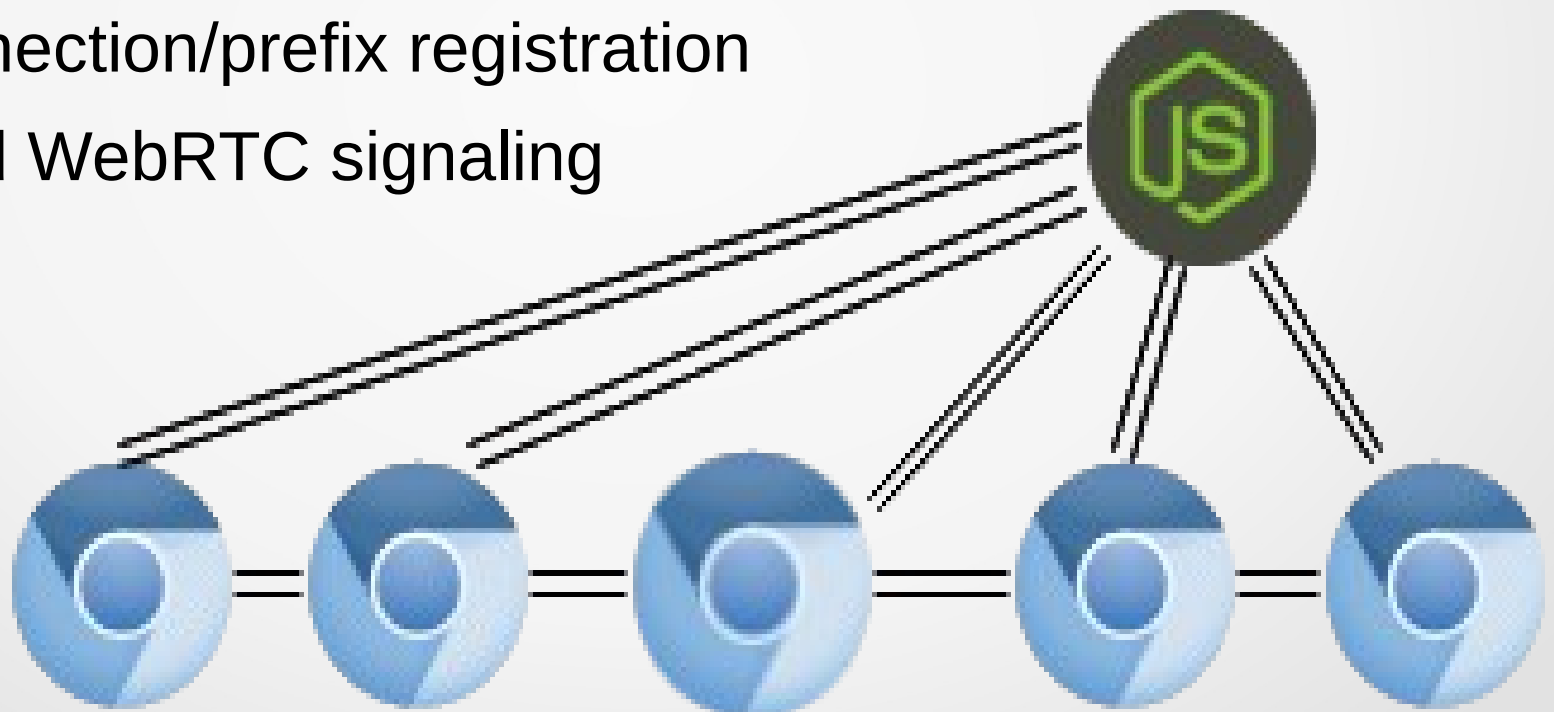
- Dead Simple Publish/Fetch API
  - Developer deals with URIs and app data
    - File objects, Object URLs, JSON, Text
    - MediaStreams would be nice
- Settable announcers/listeners
  - Roll your own Pub/Sub

```
// fetch a file, presenting it as an HTML5 object URL
io.fetch("url://some/large/image.png", function responseCB(error, image){
  if (error){
    console.log("unable to fetch for some reason: ", error);
  } else {
    document.getElementById("highRes").src = image;
  }
});
```



# Forwarding Gremlin

- Browser/Node.js NDN Forwarder
  - WebRTC & WebSocket transports
- Flexible Listener API
  - connection/prefix registration
- In-band WebRTC signaling



# Data Steward

- NDN repository for full stack JS developers
  - Node.js (backed by levelDB)
  - Browser (backed by IndexedDB)
- Programmatic API
  - Use existing authorization schemes to trigger data storage

# A Hackable Codebase

- Common Data Structures
  - NameTree, ContentStore, PIT, FIB, Interface Manager
- Transports
  - WebRTC, WebSocketServer, TCPServer, Telehash, IPC, MessageChannel,
- Layered npm modules
  - Easy to remix/repurpose

# Will this even work?

- Try it for yourself....
  - <http://ndn.io:8000>

*“Any application that can be written in JavaScript, will eventually be written in JavaScript.”*

*-Atwood's Law*

# Deployment Status

- NDN-Contrib @ version 0.1.x, mostly stable
- Versions 0.1.x of IO, Gremlin released on NPM (Data Steward Coming soon):
  - Basic feature set, a bit buggy: “Something to Chew On”
- Version 0.0.2 of “ndn-in-a-box”:
  - One of many possible API wrappers above Gremlin, IO, and Data Steward
- Short Term Roadmap
  - Get Stable and write docs (Felix???)
- Long Term Roadmap
  - HTML5 integration
    - WebWorkers, MediaStreams, Web Components.
  - Code optimization, security models,
    - I'm an amateur, remember?
  - Native Browser API? Node.js C++ NFD bindings?

# Moving Forward

- It's an exciting time to be a JavaScript Developer
- It's an exciting time to be involved with NDN
- It's the right time to target JS devs as early adopters.

*Thank You.*

*“When the only language you know is JavaScript, everything starts to look like a web app.”*